



# Summer Internships Game Designer



## About the company

BISIM is a leading company in the military simulations industry. Our flagship product Virtual Battlespace 3 is a cutting-edge simulation software that is used for training by many NATO armies. Our customers include the US Army, US Marine Corps, UK Ministry of Defense and many others. The company is multinational with the central office in Prague.

## We offer

- 3 month paid internship (40h/week)
- Fun working environment
- Experience in developing the leading military simulation software
- Experience of working in a large, growing company
- Possibility of continuing as a full-time employee

## Job description

- Working out of our Prague office
- Designing solutions based on customer requirements
- Liaising with other departments to implement solutions
- Scripting in VBS/Arma's proprietary scripting language
- Developing graphical user interfaces

## Requirements

- English - communicative level
- Strong problem solving skills
- Ability to work in a team
- Experience with any programming or scripting language (C/C++, Java, C#, Python, etc.)

## Bonus assets

- Knowledge of VBS or any of the Arma/Operation Flashpoint games
- Experience with game modding
- Experience with using an industry standard game engine to develop your own games (Unity, UDK, Source, etc.)
- Military knowledge or interest

## To apply

Send us your CV and motivation letter on [alena.zivkovska@bisimulations.com](mailto:alena.zivkovska@bisimulations.com).

The e-mail and all materials must be in English. Attaching examples of your related past work is welcome.

If you have any questions please don't hesitate to contact us on the above e-mail address.

The deadline for applications is 26.4.2015.