

Summer Internships C++ Programmer

About the company

BISIM is a leading company in the military simulations industry. Our flagship product Virtual Battlespace 3 is a cutting-edge simulation software that is used for training by many NATO armies. Our customers include the US Army, US Marine Corps, UK Ministry of Defense and many others. The company is multinational with the central office in Prague.

We offer

3 month paid internship (40h/week)

Fun working environment

Experience in developing the leading military simulation software

Experience of working in a large, growing company

Possibility of continuing as a full-time employee

Job description

Working out of our Prague office

Implementing new features within the current product

Maintaining our existing codebase

Learning to understand specific parts of the code

Requirements

Strong problem solving skills Good knowledge of OOP Experience in C++ programming Application of linear algebra in 3D Ability to work in a team English - basic communicative level

Bonus assets

Experience developing realtime 3D applications

Deeper experience in a particular field (3D graphics, networking, AI development, physics simulation, ...)

Experience with using an industry standard game engine to develop your own games (Unity, UDK, Source, etc.)

To apply

Send us your CV and motivation letter on *alena.zivkovska@bisimulations.com*. The e-mail and all materials must be in English. Attaching examples of your related past work is welcome. If you have any questions please don't hesitate to contact us on the above e-mail address. The deadline for applications is 26.4.2015.